



# MALÅ Vision User Manual

# **Table of Content**

Sign up	3
Getting started	4
2D view	6
Filters	
Display effects	8
Interpretation	
Analysis	
3D View	10
Interpolation	11
Site map view	12
Screenshots and additional features	
Report and Export	13

# Sign up

Visit <u>malavision.guidelinegeo.com</u> for both Sign Up and Log In.

For Sign up You need to enter a valid email address and your choice of password.

When you have signed up, you will receive a verification e-mail. Click on "Confirm my account" and your account will immediately be active.

You are re-directed to a page for personal settings and confirmation of Terms and Policy. When this is done, MALÅ Vision is up and running.



#### Welcome to MALA Vision!

Thank you for signing up. Please verify your email address by clicking the following link:

#### Confirm my account

If you are having any issues with your account, please don't hesitate to contact us by replying to this mail.

MALÁ Vision



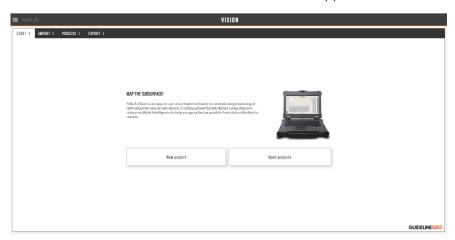
Note! You can upgrade your MALÅ Vision license in the main menu option

## **Getting started**

When you have logged in you can create a new project or open an existing project.

User settings, account settings and subscription details are located in the main menu, which is accessed by clicking the hamburger menu at the top left corner.

The main menu also includes direct access to Guideline Geo Support if needed.

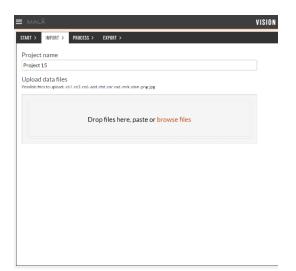


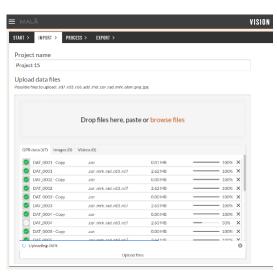
To create a new project, press **New project**. Start by naming your project. Drag and drop your files, or complete data folders, onto the drop zone or use the browse function to upload files.

**Note!** If you drag and drop a complete project folder, MALÅ Vision will import all recognizable data and meta data formats.

Press the **Upload Files** button to start the process. The upload progress of each file can be viewed in the Import tab. During upload, the progress is clearly seen and when upload is ready the files get a green tick mark.

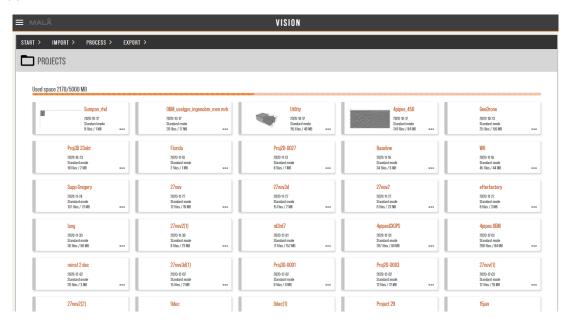
Note! You can also upload images and videos connected to your GPR project.





When uploading an Object Mapper Project, you will get the option to decide if X or Y should increase to the north.

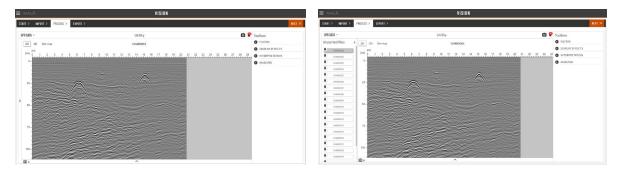
To open an existing project, choose **Open Projects** in the start menu. All available projects are listed with name and size. The amount of available disk space is also displayed at the top of the window.



## 2D view

When the project is uploaded, the first GPR data file will be displayed in 2D. The list of all imported GPR profiles is found under the pane to the left of the window. Press the arrow |>| on the left-hand side to view and navigate between imported profiles.

In the 2D viewer you can easily switch between profiles using PgUp and PgDn on your keyboard. While viewing a profile, you can filter, add display effects or interpret your data by using the different Toolboxes on the right-hand side.



**Note!** Notifications from the software • give information on upload status, interpolations, error messages etc.

If you have Easy Locator Pro WideRange HDR data, the low and high frequency profiles are displayed separately at the left-hand side.

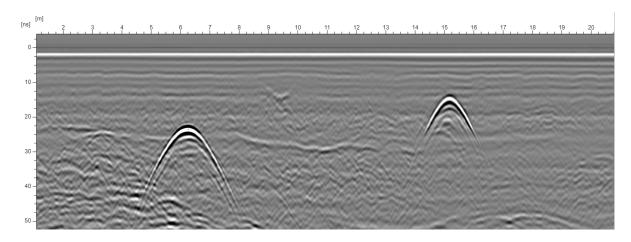


#### **Filters**

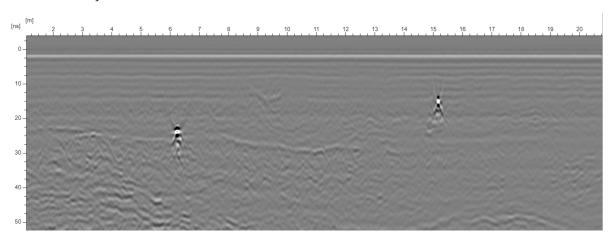
In order to add a filter to your data, simply press the button and select a desired filter. If you wish to remove a filter, simply press the trash can icon next to the filter.

Some filters have additional controls; for example, the velocity for the Fk-migration is adjusted by using a slide-bar. The correct velocity is determined by adjusting the slide-bar until the legs of the hyperbola are minimized and only a point response remains in the data. See examples below.

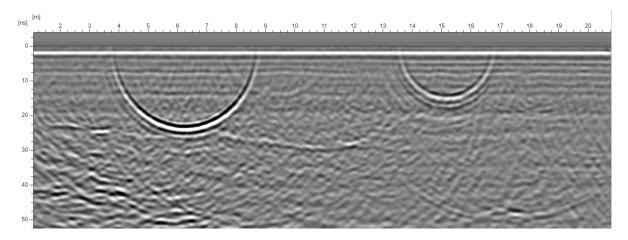




# Too low velocity



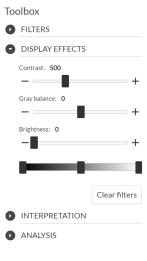
# Correct velocity



Too high velocity

### **Display effects**

In the Display Effects menu, changes to contrast, gray balance and brightness can be made.



#### Interpretation

To add interpretations simply click the Interpretation tab and select the size, type and color of your marker.

Left click in the displayed profile to add a marker. To move or delete a marker, right-click the marker in the profile and select the appropriate action.

When right-clicking on a marker you can also set the depth of the same. The velocity of the radargram will change accordingly.

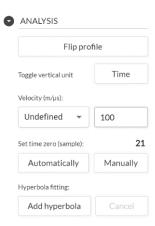
There is also an option to hide all markers (both interpreted or added during import as .mrk files) in the Interpretation tab, by un-ticking  $\square$  Markers.

Use the Auto switch option to automatically jump to the next 2D radargram in your list (left-hand pane) when setting markers.

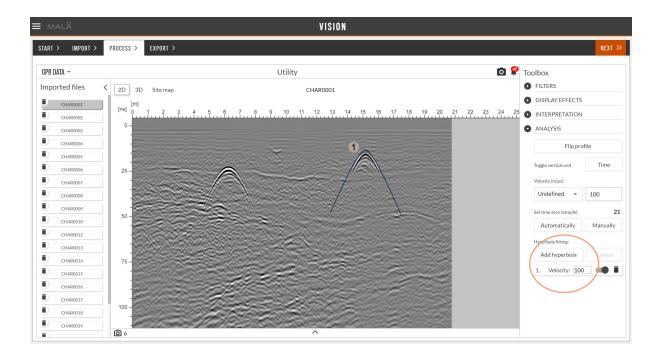


#### **Analysis**

In the Analysis tab you can flip profiles, toggle between time and depth for the vertical unit, set the velocity (manually or using pre-defined values), adjust the time zero and use hyperbola fitting to check the velocity of your radar data.



Hyperbolas can be used and added to displayed data for an easy verification of the velocity. Press Add hyperbola and place the hyperbola in the radargram with a left click. Change the velocity in the Analysis toolbox to change the shape of the hyperbola. Right-clicking on the top of the hyperbola gives you the option to delete or move the same.



## **3D View**

In the 3D tab you can interpolate your data, change the threshold and connect interpreted markers to form polylines.

To create a 3D volume, select your preferred interpolation method and press the play button to start the process. You can continue working as the interpolation is carried out.

The interpolation settings • allow the user to customize the process. See more on interpolation below.

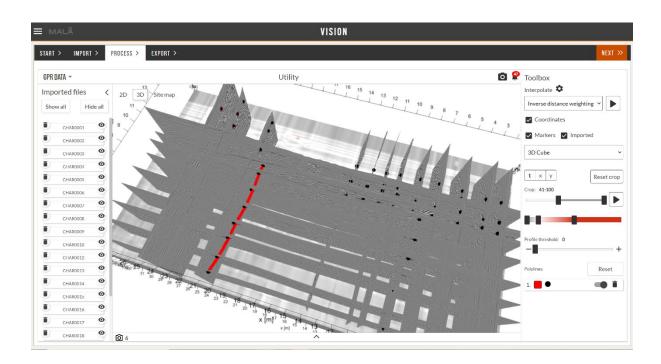
When the interpolation is finished, use the drop-down menu to view the interpolated data as either a 3D Cube, Time slice or as an Iso surface. Alternatively, the interpolated volume can be switched off. Both the 3D cube and the Iso surface can be cropped in three orientations: (t) time, x and y.

If markers are set in the 2D view, polylines are created for these.

**Note!** When making changes to markers in the 2D view, press Reset for the Polylines to update.



**Note!** The left-hand pane |> | can be used to view all 2D profiles included in the 3D volume. Individual profiles can be hidden from the 3D view by clicking on the eye icon next to the specific profile.



#### Interpolation

In MALA Vision interpolation of the data volume can be done with the following techniques.

#### **Inverse distance weighting**

Inverse distance weighting is primarily suitable for irregularly spaced profiles. The method functions as a heat map and will keep the values of the original data points. It calculates the distance to each point in the vicinity and takes this distance between the points into account. This means that points in closer proximity to each other will affect one another more than points that are separated by a longer distance.

#### Linear

Linear interpolation is mostly suitable for parallel profiles with an equal spacing. In other words, the linear interpolation works best when utilities or other linear structures are in line with the chosen direction of interpolation. Specify the direction of interpolation and the resolution in the settings As you most likely have a denser inline data point distance than profile spacing it is recommended to increase the resolution (number of datapoints) between the profiles and decrease the inline resolution. The interpolation method takes the average value of two points in adjacent profiles.

#### Bilinear

Bilinear interpolation is best for data collected in two directions (such as a 3D grid project collected by one of the MALÅ GPR equipment's). Bilinear interpolation should be avoided if having profiles in an irregular pattern. It performs a linear interpolation in both directions and averages the two results to yield the final result. When using bilinear interpolation for a grid project it is recommended to try to use the trace number of the profiles as the resolution value in both x and y direction, thus matching the profile data points 1:1 with the interpolation data points. You could possibly also lower the z value for a better result.

#### FK Pocs 3D

FK Pocs 3D is the only method to take all three dimensions into account and it creates new points with new values in a more coherent pattern. The FK Pocs 3D method is useful when features are dipping between profiles as it takes the z value into account but can potentially create artifacts in your data if the data is collected in a too irregular fashion. The larger the distance between profiles the longer the interpolation needs to run in order to create a good result.

## Site map view

If your imported data contains positioning information (\*.cor files) the Site map will display all GPR profiles onto a map or satellite image. The Site map will also display all interpretations, including polylines.

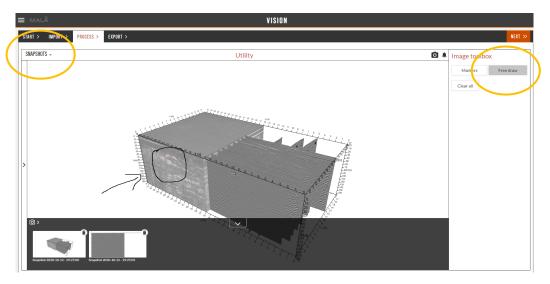
The color of the GPR profile indicates the direction the data was collected. Green color indicates the start and red the end of the profile.



## Screenshots and additional features

For both 2D, 3D and Site map a snapshot tool is available . When using this tool, the current workspace screen is saved as an image for easy use in a report or for export. All snapshots are viewed and retrieved in the lower part of the screen or in the Export/Report tab.

When changing to Snapshots or Images (in the drop-down menu in the upper-left corner) more markers can be set, and a "Free draw" option is available, which can be used to enhance and mark features in the data.



## **Report and Export**

When you are ready with your interpolation and snapshots of the data, proceed to the Export tab. From this tab you can chose to either create a report, or to export data, interpretations and images



With the Create report tool you can add both snapshots and text to a standardized report template, which are complied to a document for easy sharing with a contractor or customer. The report can be exported to PDF or Microsoft Word format.

**Note!** When choosing snapshots for the report, these are included at the bottom of the text.

The Export data option includes export of GPR files, Markers, Polylines, Snapshots and Images. The markers can be exported as .txt, .cvs, .dxf or as .kmz-files (Google Maps).

Use the + button to add additional exports.

When exporting to dxf the different marker types will be exported into different layers.

